

ADIDAS YOUTH SHOWCASE TOURNAMENT 2008

AN APPROVED TOURNAMENT OF THE NORTH TEXAS STATE SOCCER ASSOCIATION AFFILIATED WITH F.I.F.A., U.S.S.F., AND U.S.Y.S.

TOURNAMENT COMPETITION RULES:

1. TEAM ELIGIBILITY - Teams must be registered to and affiliated with their National organizations, which are in turn affiliated with FIFA. United States teams may be affiliated with any USSF member, including a USYS state organization or US Club Soccer. Applications are invited from teams that are duly registered with these respective organizations. All teams and players accepted must have their rosters and players verified by their organization. Only approved players with player passes shall be allowed to play. Players may play on only one team during the Tournament; no switching of teams will be allowed. **Falsification of any information provided in the application process will result in the withdrawal of the invitation to compete.** In such a situation there will be no refund of any application fee paid. The proper controlling organization will also be advised of such conduct.

2. PLAYER ELIGIBILITY - A player must be legally registered to his team in accordance with his respective organization and must have a current and valid player pass that verifies his team and date of birth, including current player photo ID. Player passes will be presented to the referee before each game. All player passes will be checked by the credentials committee prior to the tournament.

A maximum of FIVE (5) guest players for age groups U11 – U15 may be used for this tournament. U10 Age group is not allowed to have guest players. All guest players must have current USYS player passes. All guest players must be; 1) approved for participation by their respective governing body [USA teams] or by the provincial association of their National Federation [international teams]; and 2) registered with the appropriate state association or governing body [USA teams] or provincial association [International teams].

In addition, all international teams must provide at registration, in a format to be determined by the tournament, satisfactory evidence of insurance to cover any medical expenses that they, or their players, might incur.

For this tournament, the age classifications are as follows:

- Under 15 – Born on or after 8/1/93
- Under 14 - Born on or after 8/1/94
- Under 13 – Born on or after 8/1/95
- Under 12 - Born on or after 8/1/96
- Under 11 - Born on or after 8/1/97
- Under 10 – Born on or after 8/1/98

For this tournament, the number of players on the field for U10 – U15 will be 11 (with goalkeeper) per team with a maximum roster size of 18 players for U11 – U15 teams. U10 Academy teams will have a maximum roster size of 14 players.

All teams are required to present player picture identification cards that have been issued by their governing body at registration and at all matches.

All international teams are required to present player's passports at registration. Tournament player picture identification cards will be made for all international players and must be presented at all matches. Identification cards will be checked by the referee prior to each match.

3. PREGAME PROCEDURE

- a. Before the game may begin:
 1. The coach of each team will present the team's roster, approved by the tournament, and player and coaches passes to the referee.
 2. Both teams will provide a game ball to the referee, except for Championship matches, at which an adidas match ball shall be provided by the tournament and then given to the victor after the match.
 3. The referee, or assistant referee, will verify the identity of the players with the team roster.
 4. Players' equipment will be checked by the referee or assistant referee.
- b. The home team must change jerseys in the case of color conflict. The home team will wear white or light jerseys, and visitors will wear dark jerseys. The home team is listed first (on the left) in the schedule.

1. All jerseys must have permanent, unique (i.e. no duplicate) numbers affixed to the jersey. The numbers must correspond with that player's number on the roster.
2. All teams must have alternate jerseys with permanent, unique numbers. The numbers must correspond with that player's number on the roster.
3. The goalkeeper's jersey may not be the same color as either team.
4. Players may not wear any item that may be deemed dangerous at the discretion of the referee.
- c. In no event will a referee allow a player to participate if said player is not on the tournament-approved roster.
- d. A player who arrives at the playing field after the pre-game procedure may not enter the game until after being checked by the referee or assistant referee for player pass and equipment.
- e. Nets and flags will be supplied by the Tournament Committee. In the event a net or flag is missing from the field, the game may be played at the referee's discretion.

4. LAWS OF THE GAME - All games shall be in accordance with the FIFA "Laws of the Game", except as modified below.

- a. **LAW II - BALL SIZE** – Participants Under 10 through Under 12 will use a regulation Size 4 ball.
Participants Under 13 through Under 14 will use a regulation Size 5 ball.
- b. **LAW III - NUMBER OF PLAYERS** - Substitutions will be allowed during any natural stoppage of play, including, but not limited to, before a throw-in for the team in possession only, after a goal by either team or before a goal kick, with the permission of the referee.
- c. **LAW IV - PLAYER EQUIPMENT** - All equipment must conform to NTSSA rules due to insurance regulations.
 1. Casts and Braces – All casts and braces must be wrapped so that there is no exposed metal or plastic that may cut or injure another player in any way. **The referee for each match will be the sole judge as to whether a cast or brace is considered safe for that match.**
 2. Protective Equipment - All players in every age group will be required to wear FIFA approved protective shin guards at all times while actively participating in a game.
- d. **LAW V - REFEREES** - The referee shall complete and submit the completed game report to the Tournament Director immediately following the game. In the event that the assigned referee fails to appear, the senior assistant referee assigned shall become the referee. In the event that the referee and assistant referees fail to appear, the Tournament Director and/or Referee Director, together with the managers and/or coaches of the two teams, shall find acceptable alternates. The game will be played as scheduled and will be deemed official.
- e. **LAW VI – ASSISTANT REFEREES** - Two assistant referees will be used. In the event an assigned assistant referee fails to appear, the referee, together with the Tournament Director and/or Referee Director, shall find a suitable alternate. The game will be played as scheduled and will be deemed official.
- f. **LAW VII - DURATION OF THE GAME**

1. The duration of all prelim games, will be:

<u>AGE GROUP:</u>	<u>GAME LENGTH:</u>	<u>HALFTIME LENGTH:</u>
Under 15	70 minutes (35' per half)	5 minutes
Under 14	60 minutes (30' per half)	5 minutes
Under 13	60 minutes (30' per half)	5 minutes
Under 12	50 minutes (25' per half)	5 minutes
Under 11	50 minutes (25' per half)	5 minutes
Under 10	40 minutes (20' per half)	5 minutes

2. The duration of all playoffs and finals will be:

<u>AGE GROUP:</u>	<u>GAME LENGTH:</u>	<u>HALFTIME LENGTH:</u>
Under 15	80 minutes (40' per half)	10 minutes
Under 14	70 minutes (35' per half)	5 minutes
Under 13	70 minutes (35' per half)	5 minutes
Under 12	60 minutes (30' per half)	5 minutes
Under 11	60 minutes (30' per half)	5 minutes
Under 10	50 minutes (25' per half)	5 minutes

5. CONTROL OF SIDELINE CONDUCT - Players, reserve players, managers, coaches, assistant coaches and fans are expected to conduct themselves within the letter and spirit of "THE LAWS OF THE GAME". The Tournament Directors have the authority and responsibility to remove any person(s) from the tournament for abuses of good conduct, in addition to any specific disciplinary action brought about by any other authority. In addition to good manners, the following rules will apply in this tournament:

- a. While the game is in progress, the Manager/Coach and the reserve players must remain on their respective benches and not roam the sidelines.
- b. Managers/Coaches will be responsible for the behavior of their fans.

- c. Any serious complaints involving the misconduct of a team, its players, coaches or fans will be recorded by the Tournament Committee. This information will be reported to the controlling organization and the home club/league of the team, player, coach or fan involved, except that all matters regarding referee assault will, in accordance with USSF Rule 1108, be referred to the controlling organization and to the NTSSA.
- d. The controlling organization and the home club/league of the team, player, coach or fan involved will, except in the case of referee assault, have the responsibility for imposing, should the circumstances warrant, additional sanctions, within their respective jurisdictions, with regard to any matters arising from this tournament.

6. POST-GAME PROCEDURE - We ask that, as a mutual courtesy, both teams meet at center circle and congratulate each other for a game well played.

- a. Referees will ensure the return of player passes (except for any player or coach ejected) to the respective manager/coach.
- b. Managers/coaches of both teams will insure that their sideline area is clean and that all trash is deposited into proper trash containers.
- c. Managers of both teams will complete the game report and deliver them to the Tournament Headquarters tent.
- d. Referees will deliver an ejected player's or coach's pass with an infraction report to the Tournament Headquarters tent.

7. DISCIPLINE - A player or coach ejected by receiving two yellow cards or a straight red card in a game will have an automatic one game suspension, and punitive measures as required by NTSSA. Depending upon the severity of the unacceptable conduct, the Tournament Director may suspend the offending manager/coach/player for the duration of the tournament and/or recommend further disciplinary action by the appropriate controlling organization. If an individual is coaching more than one team in the Tournament, any suspension shall be applicable only to the age group in which the infraction occurred.

A player or coach who receives three yellow cards must sit out an additional game.

8. DETERMINATION OF CHALLENGE ROUND - GROUP WINNERS - In group play, quarterfinals, and semifinals, there will be no overtime games. Standings in a group, or the determination of wild card teams, if necessary, will be determined by the following method (in order):

- 1. Game points - 6 points for a win, 3 point for a tie, 1 point for each goal up to 3 goals, 1 point for a shutout and 0 points for a loss.
- 2. Head to head competition, if applicable.
- 3. Net goal differential.
- 4. Most goals scored.
- 5. Fewest goals allowed.
- 6. Fewest caution points.
- 7. Coin toss.

The Tournament Director shall determine the teams advancing. The Tournament Director, to ensure that two teams from the same group will not play each other in the opening game of the subsequent round, may adjust schedules.

9. DETERMINATION OF QUARTERFINAL, SEMIFINAL AND FINAL GAME WINNERS - In head-to-head competition, if the game is not decided after full time, penalty kicks will be taken in accordance with FIFA "Taking of Kicks From the Penalty Mark" (Knock-out competitions - obtaining a result). No overtimes will be played.

10. FORFEITS - A team shall be allowed a fifteen (15) minute grace period from the scheduled kick-off time before awarding the game to their opponents. For all purposes of this tournament, including Section 8 of these rules, a forfeit shall be counted as a game played, with a final score of 3-0. The Tournament Director, however, may reschedule a game under Section 13 of these rules, if appropriate. In accordance with the Laws of the Game, a team must have a minimum of seven (7) players for a match to be played or continued.

11. PROTESTS / APPEALS - All protests will be ruled on by the Tournament Director. For a protest to be considered, the following procedures will be followed:

- a. No protest on referee judgment or discretion calls will be accepted. The referee's decisions on points of fact are final.
- b. Verbal notification of intent to protest must be given to the Tournament Director and the referee of the match immediately following the game.

- c. All protests must be submitted in writing (three copies) to the Tournament Director within two (2) hours following completion of the game, along with a \$100 Protest Fee payment.
- d. All protests will be acted on as soon as possible.
- e. The decision of the Tournament Director will be final.

12. EXTERNAL CONDITIONS, WEATHER, ETC. - In the event of adverse conditions, not limited to weather, that necessitate rescheduling, curtailment, or cancellation of games, the Tournament Director, or his designee, shall have absolute authority to make these changes to best serve the interests of the tournament as a whole, keeping in mind the need to successfully identify winners within a certain time period.

13. REFUNDS OF ENTRY FEES - No refunds are given to teams that withdraw from the tournament. If the tournament is cancelled prior to the first game being played, the team will receive 50% of the tournament fee. Once the tournament has begun, no refund shall be given. The tournament will do what is necessary to complete the tournament, as stated in Rule 12.

14. GENERAL

- a. The Tournament shall not be responsible for any expense incurred by any team due to the cancellation in whole or part of this tournament.
- b. The Tournament's interpretation of the foregoing rules and regulations shall be final.
- c. The Tournament reserves the right to decide on all tournament matters.

15. TOURNAMENT HEADQUARTERS - The tournament will be headquartered at the Craig Ranch Soccer Complex, 6151 Alma Rd., McKinney Texas 75070. The Director of the Tournament is Ray Hirschowitz. He can be contacted by email at ray@solerollsoccer.com or at 972.490.0043.